

# Resilient Monotone Sequential Maximization

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with

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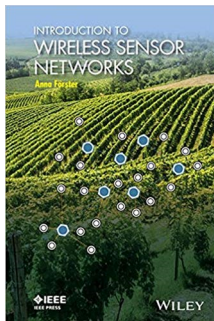


# Scheduling problems in control and sensing

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## Scheduling sensors for optimal Kalman filtering

**Goal:** Minimize minimum mean square error  $\sum_{t=1}^T \text{trace}(\Sigma_t)$  by selecting different sensors to operate at each  $t = 1, \dots, T$ .



**Complication:** Bandwidth/battery considerations.

**Problem:** Schedule few sensors to activate at each step to achieve goal.

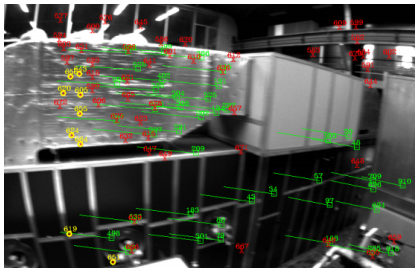
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<sup>1</sup>[Gupta et al, Automatica'06]; [Vitus et al., Automatica'12].

# Scheduling problems in control and sensing

## Task-driven sensor scheduling for autonomous navigation

**Goal:** Minimize LQG cost by using different deployed sensors in the environment, as well as visual features, at each  $t = 1, \dots, T$ .



Carlone and Karaman, IEEE TRO '18

**Complication:** Power/computation limitations.

**Situation:** Not all sensing data are relevant to the task.

**Problem:** At each step activate only informative sensors towards goal.<sup>1</sup>

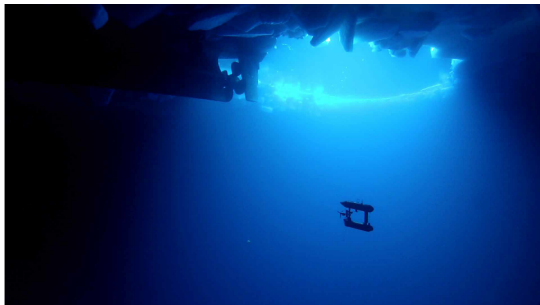
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<sup>1</sup>[T, Carlone, Pappas, Jadbabaie, ACC'18]; [Pacelli, Majumdar, arxiv'18].

# Scheduling problems in control and sensing

## Scheduling motion plan for active information gathering

**Goal:** Maximize information about a process of interest by deploying team of mobile robots across a period of time.



Yang et al., Science Robotics '18

**Situation:** Each robot has discretized motion space.

**Problem:** Schedule robots' joint motion plan to achieve goal.<sup>1</sup>

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<sup>1</sup>[Tokekar, IROS'14; Atanasov, ICRA'14; Corah, Michael, Aut. Robots '18].

# Scheduling problems in control and sensing

All previous are monotone **sequential** maximization problems

## Monotone sequential maximization:

Given:

- ▶ time horizon  $T$ ;
- ▶ available sensors  $\mathcal{V}_t$  at each time  $t = 1, \dots, T$ ;
- ▶ estimation objective  $f$ ;
- ▶ sensing budgets  $\alpha_t$ ,

solve:

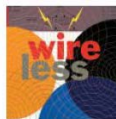
$$\max_{\mathcal{A}_1 \subseteq \mathcal{V}_1, |\mathcal{A}_1| \leq \alpha_1} \dots \max_{\mathcal{A}_T \subseteq \mathcal{V}_T, |\mathcal{A}_T| \leq \alpha_T} f(\mathcal{A}_1, \dots, \mathcal{A}_T).$$

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<sup>1</sup>Additional contributions in control and sensing by: Bushnell; Clark; Cortes; Jovanovic; Krause; Le Ny; Mo; Motee; Olshevsky; Pasqualetti; Pequito; Pooven-  
dran; Roy; Sinopoli; Siami; Smith; Summers; Sundaram; Tomlin; Zampieri; ...

Sensors fail; features get occluded; robots get attacked<sup>1</sup>

# Denial of Service in Sensor Networks



**Unless their developers take security into account at design time, sensor networks and the protocols they depend on will remain vulnerable to denial-of-service attacks.**

**S**ensor networks hold the promise of facilitating large-scale, real-time data processing in complex environments. Their foreseeable applications will help protect and monitor military, environmental, safety-critical, or domestic infrastructures and resources.

must form ad hoc relationships in a dense network with little or no preexisting infrastructure.

Protocols and algorithms operating in the network must support large-scale distribution, often with only localized interactions among nodes. The network must continue operating even after significant node

Wood and Stankovic, Computer '02

if we pick  $\mathcal{A}_t$  to  
 $\max_{|\mathcal{A}_t| \leq \alpha_t} f(\mathcal{A}_{1:T})$

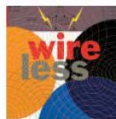
and then a  $\mathcal{B}_t \subseteq \mathcal{A}_t$   
gets deleted

we end up with  
 $f(\mathcal{A}_{1:T} - \mathcal{B}_{1:T})$

<sup>1</sup>[Sless et al., AAMAS'14], [González-Banos et al., ICRA'02], [Roumeliotis et al., IROS'98].

Sensors fail; features get occluded; robots get attacked<sup>1</sup>

# Denial of Service in Sensor Networks



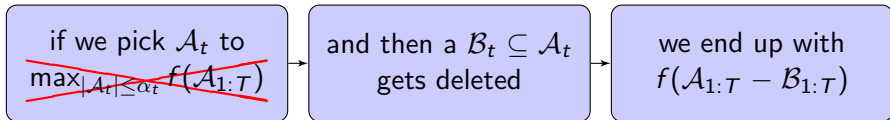
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# Resilient monotone sequential maximization

## Problem

Given:

- ▶ time horizon  $T$ ;
- ▶ available sensors  $\mathcal{V}_t$  at  $t = 1, \dots, T$ ;  
    ✓ e.g., Kalman filtering accuracy  $\sum_{t=1}^T \text{trace}(\Sigma_t)$
- ▶ estimation objective  $f$  s.t. non-decreasing,  $f \geq 0$ , and  $f(\emptyset) = 0$ ;
- ▶ budgets  $\alpha_t$  and  $\beta_t$  s.t.  $0 \leq \beta_t \leq \alpha_t \leq |\mathcal{V}_t|$ , for all  $t = 1, 2, \dots, T$ ,

solve:

$$\max_{\mathcal{A}_1 \subseteq \mathcal{V}_1} \min_{\mathcal{B}_1 \subseteq \mathcal{A}_1} \cdots \max_{\mathcal{A}_T \subseteq \mathcal{V}_T} \min_{\mathcal{B}_T \subseteq \mathcal{A}_T} f(\mathcal{A}_1 - \mathcal{B}_1, \dots, \mathcal{A}_T - \mathcal{B}_T),$$

such that:

$$|\mathcal{A}_t| \leq \alpha_t \text{ and } |\mathcal{B}_t| \leq \beta_t, \text{ for all } t = 1, \dots, T.$$

## Symbol explanation:

- ▶  $\mathcal{A}_t$ : selected sensors at time  $t$ ;
- ▶  $\mathcal{B}_t$ : failed sensors in  $\mathcal{A}_t$ .

# Difficulty of problem

- ▶ Problem is at least **NP-hard** [Orlin et al., '16];  
e.g., **inapproximable** for Kalman filtering [Ye et al., ACC'18].

- ▶ **No** known poly-time algorithm:

- E.g., **greedy** can perform arbitrarily bad [Orlin et al., '16],  
since it is oblivious to failures:

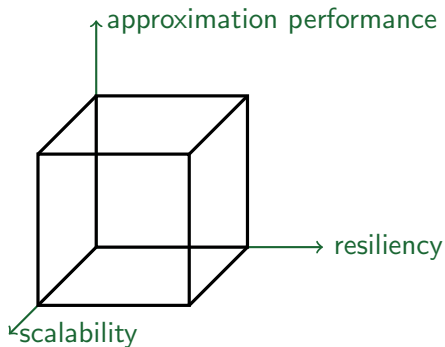
Greedy [Fisher et al., 1978]

```
1:  $\mathcal{A}_t \leftarrow \emptyset$  for all  $t = 1, \dots, T$ ;  
2:  $\mathcal{A}_{1:T} \leftarrow \mathcal{A}_1 \cup \dots \cup \mathcal{A}_T$ ;  
3: while  $|\mathcal{A}_t| \leq \alpha_1$  or ... or  $|\mathcal{A}_T| \leq \alpha_T$  do  
4:    $x \in \arg \max_{y \in \mathcal{V} \setminus \mathcal{A}_{1:T}} f(\mathcal{A}_{1:T} \cup \{y\})$ ;  
5:    $\mathcal{A}_{1:T} \leftarrow \mathcal{A}_{1:T} \cup \{x\}$ ;  
6: end while
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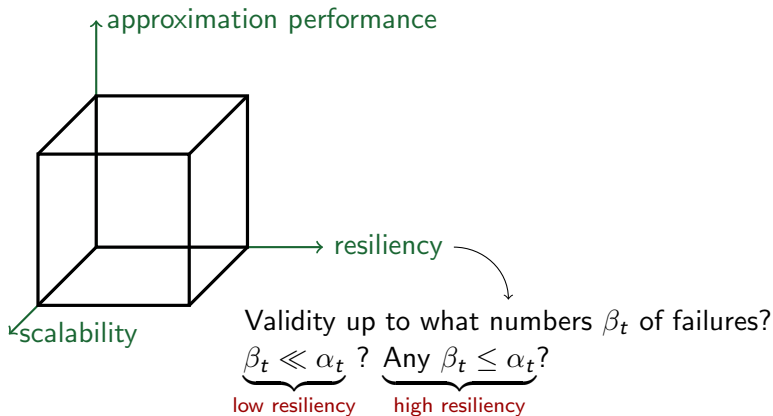
**Output:** Sets  $\mathcal{A}_1, \dots, \mathcal{A}_T$ .

- ▶  $f$  in control and sensing is usually **non-submodular**:
  - Min. mean square error of Kalman filter [Ye, Roy, Sundaram, ACC'18]
  - trace of inverse of controllability Gramian [Olshevsky, TCNS '17];
  - LQG cost [Summers, CDC '17; Tzoumas et al, arxiv '18];

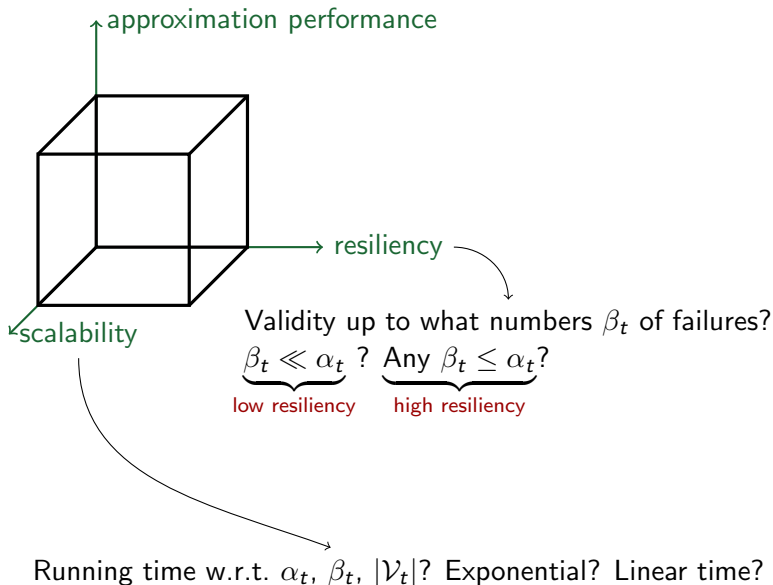
# Characteristics of good algorithm



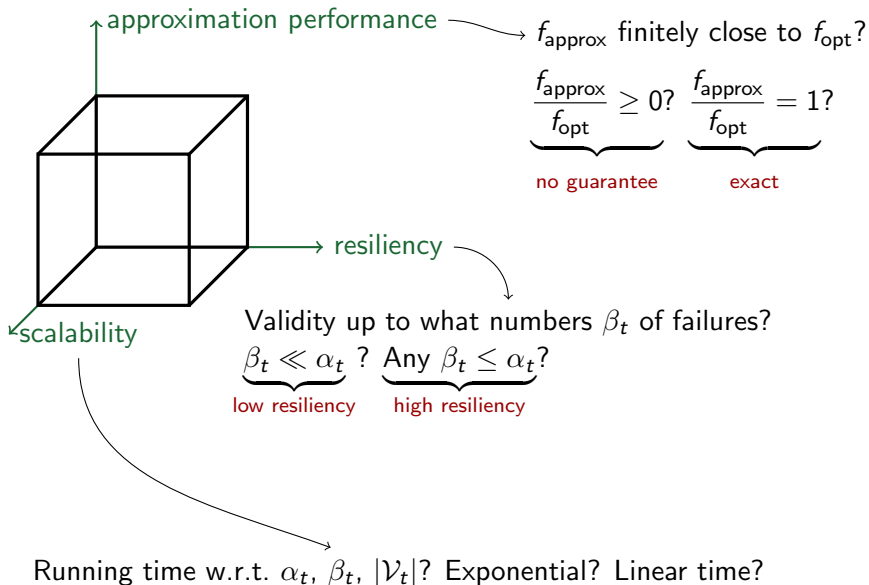
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# Characteristics of good algorithm



## Literature review

Earlier work considers **non-sequential** variant (for **placement** instead of scheduling):

$$\max_{\mathcal{A} \subseteq \mathcal{V}, |\mathcal{A}| \leq \alpha} \min_{\mathcal{B} \subseteq \mathcal{A}, |\mathcal{B}| \leq \beta} f(\mathcal{A} - \mathcal{B}).$$

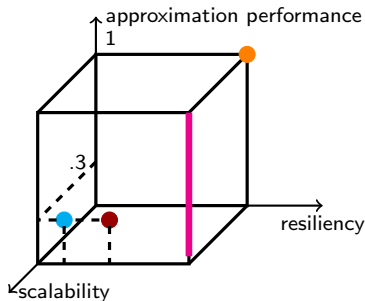
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► For  $f$  **monotone** and **submodular**, algorithms by:

- Krause et al., JMLR '08: Exponential time  $O(\alpha^\beta)$ .
- Orlin et al., '16, Cevher et al., ICML '18: Low resiliency  $\beta \leq \sqrt{\alpha}$ ,  $\alpha / \log \alpha$ .
- Tzoumas et al., IEEE CDC '17: Guarantee for  $f$  with bounded curvature.



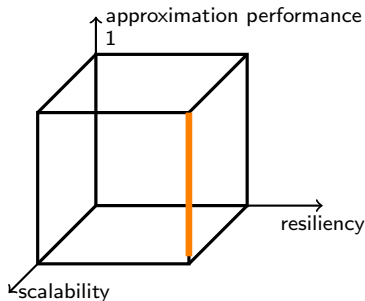


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- For **monotone** functions with **bounded curvature**, using algorithm by Tzoumas et al. CDC '17:
- Cevher et al., NeurIPS '18: Cardinality Constraint.
  - Tzoumas et al., arxiv '18: Any matroid constraint.



# Our claim of innovation

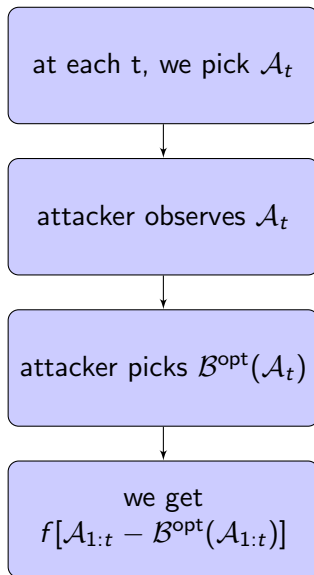
First algorithm for Problem s.t.:

- ▶ *Adaptive*:  $\mathcal{A}_t$  is adapted to history of attacks  $\mathcal{B}_1, \dots, \mathcal{B}_{t-1}$ ;
- ▶ *Scalable*:  $O[(\alpha_t - \beta_t)|\mathcal{V}|]$  running time per step  $t = 1, \dots, T$ ;
- ▶ *Resilient*: valid for any number of failures  $\beta_{1:T}$ ;
- ▶ *Non-zero approximation performance*: guaranteed performance for any monotone function with bounded curvature.

# Algorithm

## Notation:

►  $\mathcal{A}_{1:t} = \mathcal{A}_1 \cup \dots \cup \mathcal{A}_t.$



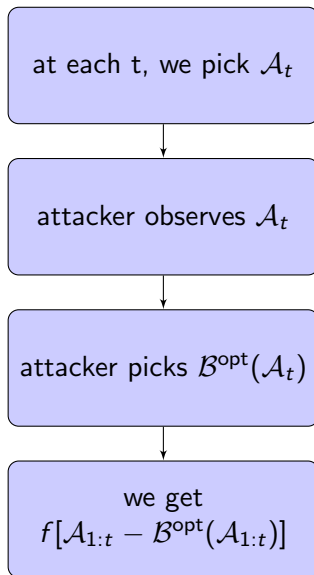
# Algorithm

**Idea:** Given  $\mathcal{B}_{1:t-1}$  do:

Pick  $\mathcal{A}_t = \mathcal{A}_1 \cup \mathcal{A}_2$

“bait”  
 $|\mathcal{A}_1| = \beta_t.$

$\mathcal{A}_2 \subseteq \mathcal{V}_t - \mathcal{A}_1;$   
 $|\mathcal{A}_2| = \alpha_t - \beta_t.$



# Algorithm<sup>1</sup>

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 $|\mathcal{A}_1| = \beta_t.$

$\mathcal{A}_2 \subseteq \mathcal{V}_t - \mathcal{A}_1;$   
 $|\mathcal{A}_2| = \alpha_t - \beta_t.$

Order  $\mathcal{V}_t = \{z_1, \dots, z_{|\mathcal{V}|}\}$  s.t.:  
 $f(z_1) \geq \dots \geq f(z_{|\mathcal{V}|})$

Pick bait  $\mathcal{A}_1 = \{z_1, \dots, z_{\beta_t}\}$

Pick  $\mathcal{A}_2$  greedily from  $\mathcal{V}_t - \mathcal{A}_1$  to  
maximize  $f(\mathcal{A}_{1:t-1} - \mathcal{B}_{1:t-1}, \mathcal{A}_2)$

Return  $\mathcal{A}_t = \mathcal{A}_1 \cup \mathcal{A}_2$

<sup>1</sup>Making **adaptive** the algorithm in [T, Gatsis, Jadbabaie, Pappas, CDC '17].

# Total curvature of monotone $f$

**Definition [Sviridenko et al., arxiv'13]:<sup>1</sup>**

For **monotone**  $f$ , then  $f$ 's **total curvature** is defined as:

$$c_f \triangleq 1 - \min_{v \in \mathcal{V}} \min_{\mathcal{A}, \mathcal{B} \subseteq \mathcal{V} \setminus \{v\}} \frac{f(\{v\} \cup \mathcal{A}) - f(\mathcal{A})}{f(\{v\} \cup \mathcal{B}) - f(\mathcal{B})}.$$

**Interpretation:**

- ▶  $c_f$  measures how  $\mathcal{V}$ 's elements *substitute* each other;
- ▶ if  $f$  submodular  $\Rightarrow c_f = \kappa_f$  [Conforti, Cornuéjols, Disc. Math.'84]:

$$\kappa_f \triangleq 1 - \min_{v \in \mathcal{V}} \frac{f(\mathcal{V}) - f(\mathcal{V} \setminus \{v\})}{f(\{v\})}.$$

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<sup>1</sup>Other definitions: [Das, Kempe, ICML'11]; [Iyer et al., NeurIPS'13]; [Wang et al., Comb. Opt.'14].

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**Properties:**

- ▶  $c_f \leq 1$ ;
- ▶ NP-hard to compute  $\Rightarrow$  approximated with upper bounds:
  - Restricted concave-smooth functions [Dimakis et al., Annals of Stat. '18];
  - Concave over modular functions [Iyer et al, NeurIPS '13];
  - Min. mean square error [Chamon, Ribeiro, GSIP '16, CDC '17];
  - LQG cost for task-driven sensing [T, Carlone, Pappas, Jadbabaie, '18];
  - LQG cost for actuation [Summers, Kamgarpour, CDC '18].

# Algorithm's performance

## Theorem

*Algorithm:*

- ▶ *(Resiliency)* is valid for any  $0 \leq \beta_t \leq \alpha_t \leq |\mathcal{V}_t|$ ;
- ▶ *(Scalability)* runs in  $(\alpha_t - \beta_t)|\mathcal{V}|$  time;
- ▶ *(Approximation performance)* guarantees for  $f$  **monotone**:

$$\frac{f_{\text{approx}}}{f_{\text{opt}}} \geq (1 - c_f)^4.$$



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**Tightness of bound:**

- ▶ For  $\max_{|\mathcal{A}| \leq \alpha} f(\mathcal{A})$  **best possible** bound is  $(1 - c_f)$  [Sviridenko et al, '13];
- ▶ For  $\max_{|\mathcal{A}| \leq \alpha} \min_{\mathcal{B} \subseteq \mathcal{A}, |\mathcal{B}| \leq \beta} f(\mathcal{A} - \mathcal{B})$  **best known** bound is  $(1 - c_f)^2$ ;<sup>1</sup>

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<sup>1</sup>Achieved modifying proof in [Tzoumas et al., arxiv'18].

# Functions with $c_f < 1$ , and applications

## Functions:

- ▶ Restricted concave-smooth functions [Dimakis et al., Ann. Stat. '18];
- ▶ Concave over modular functions [Iyer et al, NeurIPS '13];
- ▶ Min. mean square error [Chamon, Ribeiro, GSIP '16, CDC '17];
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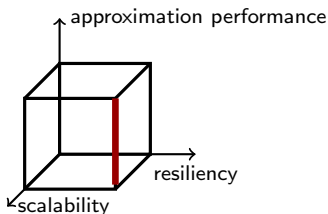
## Applications (see also ref. above):

- ▶ **Statistical learning:**
  - Experiment design;
  - Data selection;
  - Dictionary selection.
- ▶ **Control and sensing:**
  - Task-driven sensor and actuator scheduling;
  - Active information gathering.
- ▶ **Operations research:**
  - Optimal budget allocation [Bian et al., ICML'17; Ahmed, Atamturk, Math. Prog. '11].

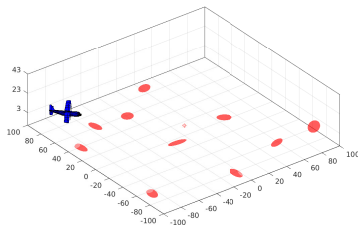
# Summary of results

First algorithm for Problem s.t.:

- ▶ *Adaptive*:  $\mathcal{A}_t$  is adapted to history of attacks  $\mathcal{B}_1, \dots, \mathcal{B}_{t-1}$ ;
- ▶ *Scalable*:  $O[(\alpha_t - \beta_t)|\mathcal{V}_t|]$  running time per step  $t = 1, \dots, T$ ;
- ▶ *Resilient*: valid for any number of failures  $\beta_{1:T}$ ;
- ▶ *Non-zero approximation performance*: guaranteed performance for any **monotone** function with **bounded curvature**.



# Simulations: LQG control and sensing<sup>1</sup>



**Scenario:** UAV moves in a 3D space.

**UAV's model:** double-integrator, with state  $x_k = [p_k, v_k]^\top$  where:

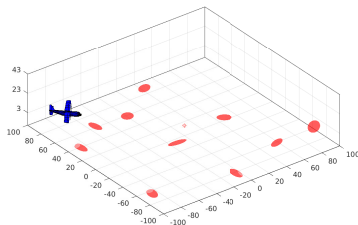
- ▶  $p_k$  = position;
- ▶  $v_k$  = velocity.

**Objective:** Land UAV at position  $[0, 0, 0]$  with 0 velocity.

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<sup>1</sup>[T, Carlone, Pappas, Jadbabaie, ACC'18; arxiv'18].

# Simulations: LQG control and sensing<sup>1</sup>



## Available sensors and landmarks for localization:

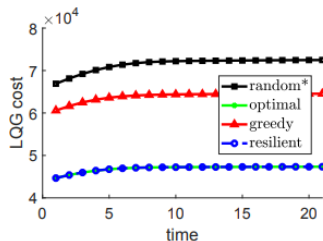
- ▶ 1 GPS (measuring position);
- ▶ 1 altimeter;
- ▶ 1 stereo camera;
- ▶ 10 sensors on the ground;

**Sensor selection metric:** LQG cost.

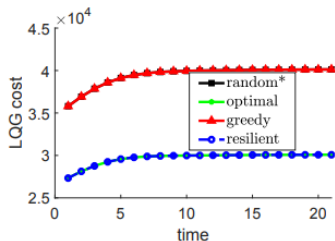
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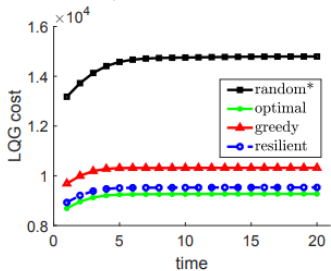
# Simulation results



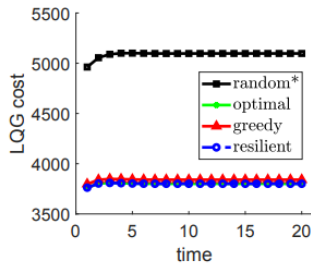
(a)  $\beta = 10, \alpha = 11$



(b)  $\beta = 7, \alpha = 11$



(c)  $\beta = 4, \alpha = 11$



(d)  $\beta = 1, \alpha = 11$

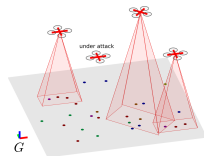
# Summary, and extensions

First algorithm for Problem s.t.:

- ▶ *Adaptive*:  $\mathcal{A}_t$  is adapted to history of attacks  $\mathcal{B}_1, \dots, \mathcal{B}_{t-1}$ ;
- ▶ *Scalable*:  $O[(\alpha_t - \beta_t)|\mathcal{V}_t|]$  running time per step  $t = 1, \dots, T$ ;
- ▶ *Resilient*: valid for any number of failures  $\beta_{1:T}$ ;
- ▶ *Non-zero approximation performance*: guaranteed performance for any **monotone** function with **bounded curvature**.

## Where do we go from here:

- ▶ *Beyond curvature*:  $c_f$  can be provably  $< 1$ ; is this enough?
- ▶ *Resilient active target coverage*: Active target coverage asks to  $\max \sum f_t$  where  $f_t$  **unknown** a priori;<sup>1</sup>  
 $f_t$  is the number of targets covered at time  $t$ .
  - Contrast that to  $\sum \text{tr}(\Sigma_t)$  for Kalman filt., where  $\sum \text{tr}(\Sigma_t)$  is computable given a sensor selection.



<sup>1</sup>[Zhou, Tzoumas, Pappas, Tokekar, IEEE RAL'19].